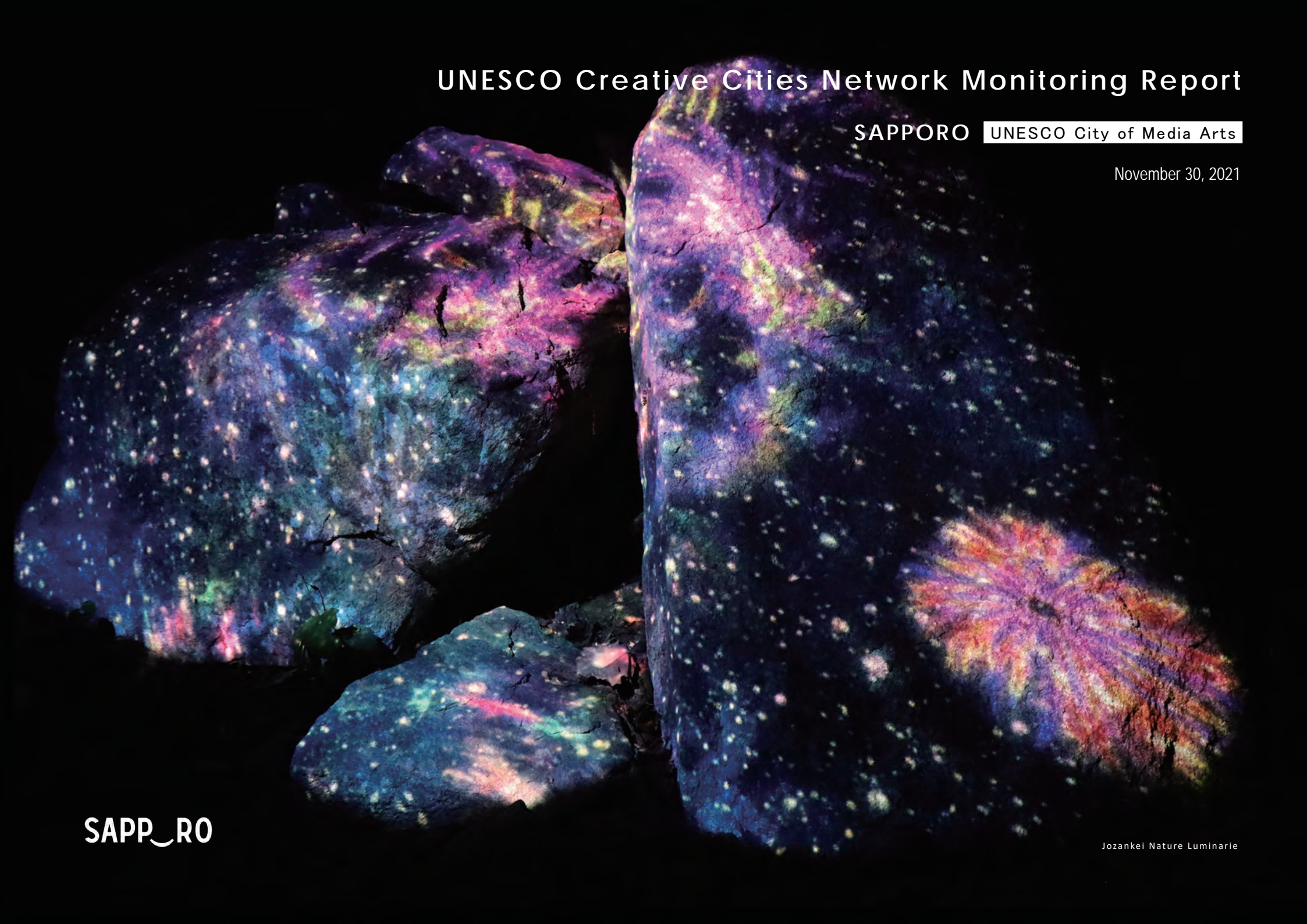


UNESCO Creative Cities Network Monitoring Report

SAPPORO UNESCO City of Media Arts

November 30, 2021



SAPPORO

Jozankei Nature Luminarie

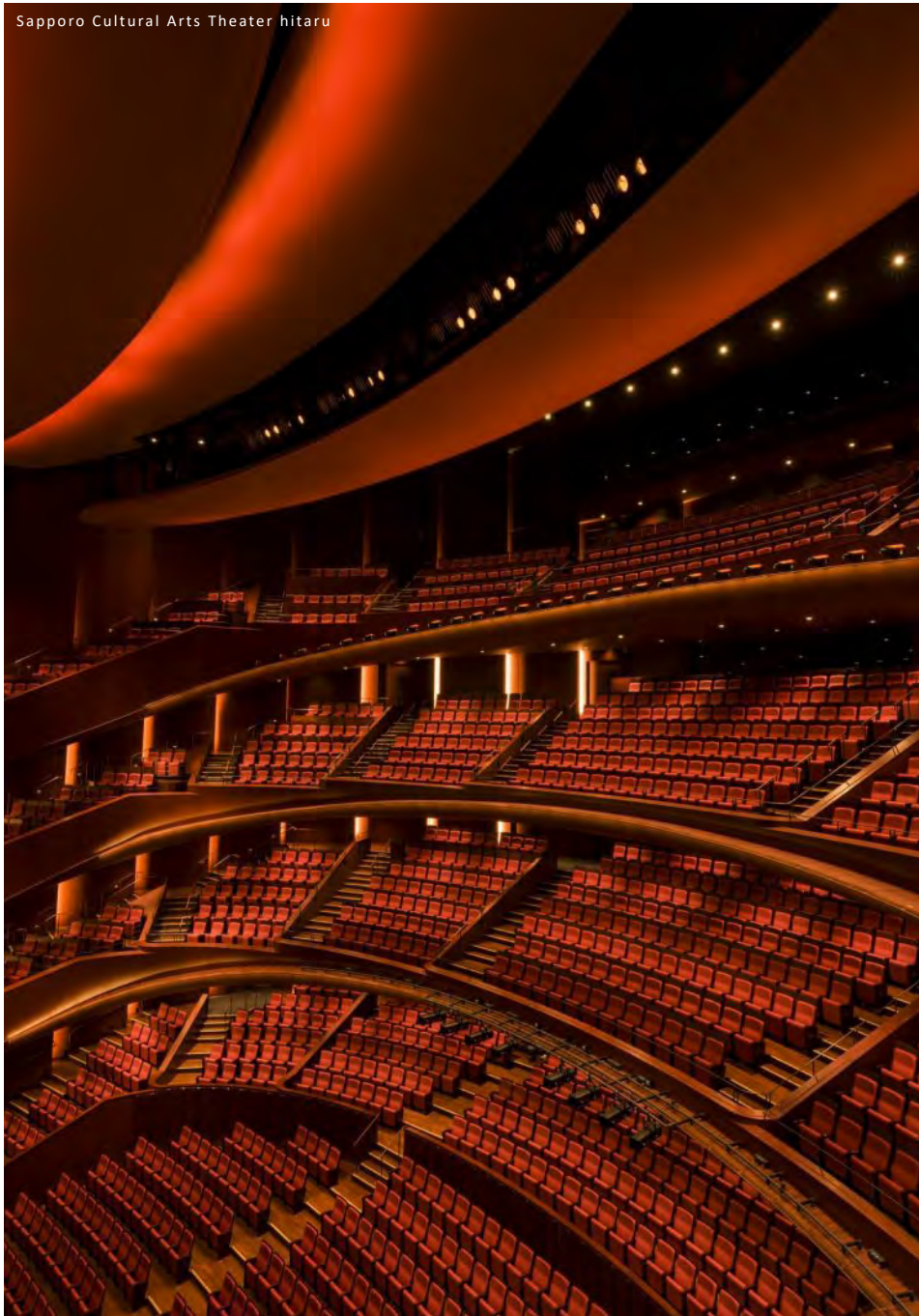


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1. INTRODUCTION

Sapporo is the largest city in Hokkaido, an island in the northern part of the Japanese archipelago. The city is located in a cold and snowy region with up to 5 meters of snowfall over a winter. Sapporo is commonly known as the host city of the **1972 Winter Olympics** and the **Sapporo Snow Festival** that sublimates the sometimes-challenging heavy snowfall into a world-class event.

Sapporo has been shaped by the indigenous Ainu people who have lived in Hokkaido since long ago, and the people who migrated from all over the country. The Hokkaido Development Commission was established in Sapporo in 1869, and in the following 150 years the city achieved rapid growth reaching to a population of nearly 2 million people. The year 2022 will mark the centennial anniversary of the municipality.

The city has a full range of urban functions that support the lives of its citizens, as well as a rich nature and food environment. There are many cultural facilities where you can enjoy nature, such as the **Sapporo Art Park** and the **Moerenuma Park**, where art blends with nature.

Since joining the **UNESCO Creative Cities Network** in November 2013, Sapporo has been working to improve the appeal of existing tourism resources and revitalize the city with media arts. One example is the use of projection mapping on the large snow sculptures at the **Sapporo Snow Festival**. In addition, we have been developing exchanges with other creative cities, and promoting industry and human resource development through the Network.

Sapporo's industry is supported by the tertiary sector which relies on a stable population. As a decline in the working-age population is foreseen in the near future, the city's economy scale is expected to shrink. Moreover, new behaviors in response to the pandemic, further digitalization, and climate change are some other reasons to expect a profound shift in global socioeconomics. To remain a sustainable city, Sapporo is working to create new value in fields with high growth potential, foster high value-added businesses and human resources to drive the Sapporo economy, and actively use digital technology to attract people, goods, investment, and information, thereby increasing the value of the city.



The **Sapporo Community Plaza**, which opened in October 2018 in the heart of the city, serves as a central hub for a variety of cultural and artistic activities in Sapporo. It is also designed to be a disaster-resistant facility, with electricity, water, and air conditioning available for about three days even in the event of a lifeline disruption. In September 2018, just prior to the opening of the Sapporo Community Plaza, the facility has also been used as a temporary accommodation for tourists and other visitors in the wake of the Hokkaido Eastern Iburu Earthquake.

As stated in this report, Sapporo will continue to recognize culture and creativity as strategic elements, and implement policies across various fields to enhance the city's appeal. Sapporo will pursue international cooperation with the Network, and sustainable urban development through culture and creativity. Based on the action guidelines of the Creative Cities Network, the city will aim to realize the United Nations' sustainable development goals (SDGs), hence contributing to the global vision of "Leaving no one behind".

2. GENERAL INFORMATION

2.1. Name of the city	Sapporo
2.2. Country	Japan
2.3. Creative field	Media Arts
2.4. Date of designation	November 11, 2013
2.5. Date of submission	November 30, 2021
2.6. Entity responsible	Cultural Promotion Department, City of Sapporo
2.7. Previous reports	November 30, 2017 Japanese English French
2.8. Focal point	Creative Cities Network Division Cultural Promotion Department, Community & Cultural Promotion Bureau, City of Sapporo ✉ creativecity@city.sapporo.jp Sapporo Tokeidai Building 10F Kita 1 Nishi 2, Chuo-ku, Sapporo 060-0001 JAPAN TEL: (+81) 11-211-2261 FAX: (+81) 11-218-5157



Odori Park

3. CONTRIBUTION TO THE NETWORK'S GLOBAL MANAGEMENT

The City of Sapporo has contributed to international management of the Network notably through participation in annual conferences, and sub-network meetings.

3.1. UCCN annual conferences attended

A representative of Sapporo has attended all of the conferences in the last four years (a total of 3 times).

- June, 2018 Krakow, Katowice (Poland)
- June, 2019 Fabriano (Italy)
- July, 2021 UCCN Online Meeting

Sapporo presented a local initiative (see 4.2.2.).

3.2. Hosting of a UCCN annual conference

—

3.3. Working meetings with member cities

Sapporo has actively participated in sub-network meetings of the Media Arts field.

- October, 2018 York (United Kingdom)
- October, 2019 Braga (Portugal)
- November, 2020 Enghien-les-Bains (France) (Online meeting)

Sapporo has also actively participated in domestic meetings with the UCCN Creative Cities of Japan.

- October, 2018 Nagoya (Japan)
- November, 2019 Kobe (Japan)
- October, 2020 Kanazawa (Japan)
- September, 2021 Sapporo (Japan) (Online meeting)

3.4. International conferences or meetings

3.4.1. Hosting meetings

- November, 2018 Hokkaido-Tohoku Block Meeting
Participating cities: Asahikawa, Tsuruoka, Yamagata (Japan)
- December, 2020 Creative City Sapporo Online Seminar
Participating city: Kobe (Japan)
- February, 2021 Sapporo Media Arts Online Talk 2021
Participating cities: Asahikawa (Japan), Košice (Slovakia)

3.4.2. Participation in meetings

- March, 2018 Austin (United States of America)
Focal point participated in SXSW2019.
- October, 2018 Gwangju (South Korea)
Expert participated in the Asia Culture Forum.
- July, 2019 Gwangju (South Korea)
Expert participated in ISEA2019.
- October, 2019 Adelaide (Australia)
Expert attended the Asia-Pacific Creative Cities Conference.
- November, 2019 Košice (Slovakia)
Expert participated in Art & Tech Days 2019.



3.5. Financial and in-kind support for UNESCO's Secretariat

We do not yet provide financial support; however, we publicize and promote the UCCN in Japanese through mediums of public information, such as distribution of pamphlets throughout the city and on the Sapporo City Website.

3.6. Membership of the Steering Group

Sapporo has not been a member since Sep. 2016. Sapporo has actively participated in the working groups formed during the Fabriano meeting in 2019 in order to help alleviate the work burden of the Media Arts cluster's coordinator.

3.7. Evaluation of applications

We evaluated applications from four candidate cities in the media arts field:

- 2017 Application Evaluation for 2 cities
- 2019 Application Evaluation for 1 city
- 2021 Application Evaluation for 1 city

3.8. Evaluation of monitoring reports

We evaluated monitoring reports from four member cities in the media arts field:

- 2018 Monitoring Report Evaluation for 2 cities
- 2019 Monitoring Report Evaluation for 1 city
- 2020 Monitoring Report Evaluation for 1 city

4. MAJOR LOCAL-LEVEL INITIATIVES TOWARD UCCN OBJECTIVES ACHIEVEMENT

Sapporo has established various cultural facilities and creative public spaces for sustainable urban development based on culture and creativity, including underground walkways, the **Intercross Creative Center**, and the newly opened **Sapporo Community Plaza**. In the Sapporo Municipal Library and Information Center located inside the Sapporo Community Plaza, a video display, Sapporo Knowledge Tree, presents the city development and the spread of culture using plants as a motif on digital signage using open data. These resources are used for projects and events of all sizes around the city to improve local access to cultural experiences, as well as to support the nurturing of talents and creative industries.



Sapporo Municipal Library and Information Center

4.1. Improve access to cultural life

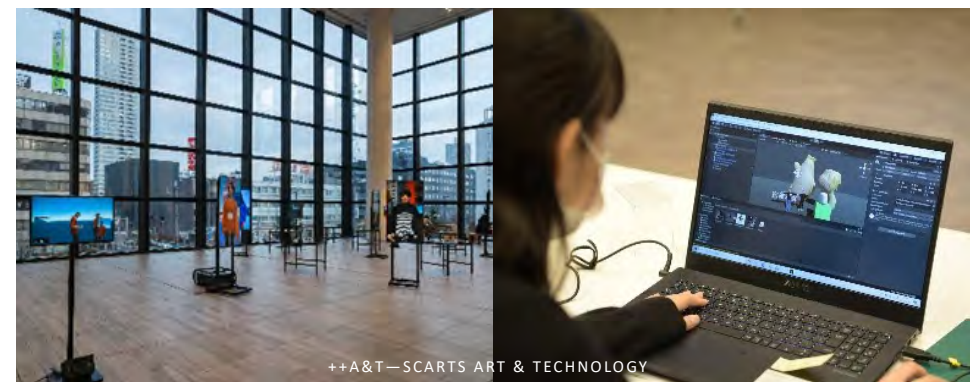
4.1.1. Sapporo Cultural Arts Community Center SCARTS

The Sapporo Community Plaza, a complex facility that opened as a cultural and artistic center in October 2018, houses the Sapporo Cultural Arts Community Center SCARTS, a facility aiming to support and nurture culture and arts. As part of the mission of SCARTS to "open up new possibilities for expression," many projects connected to media arts are being implemented.

Official site https://www.sapporo-community-plaza.jp/index_e.html

++A&T—SCARTS ART & TECHNOLOGY Project—

- This project, which was started in 2019, aims to create a place for artists, researchers, and young people to work together on the relationship between art and technology, and holds workshops such as on video creation, electronic devices, and 3D modeling, using 3D scanners, simulators and game engines.
- In 2021, the project focused on biotechnology which plays a crucial role in our life at various levels, such as in medicine, agriculture and environmental conservation, based on a collaboration with CoSTEP (Hokkaido University Communication in Science & Technology Education & Research Program).



++A&T—SCARTS ART & TECHNOLOGY

4.1.2. Sapporo International Art Festival (SIAF)

The triennial festival is a signature project of Creative City Sapporo. The third edition SIAF2020 was scheduled to be held for the first time in winter under the theme “Of Roots and Clouds” under a team of three directors with each their own specialty. Due to the impact of Covid-19, the event was cancelled. However, SIAF held a Special Edition to present the works and project ideas planned for SIAF2020 through online content, booklets, and a small exhibition.



Official site <https://siaf.jp/en/>



4.1.3. SIAF Lab

The SIAF Lab was established in 2015 with the aim of creating a cultural base to support the Sapporo International Art Festival (SIAF). It has pursued activities as an open and experimental platform to carry out a variety of programs that transcend the boundaries of genres.



Since 2020, the SIAF Lab has focused on three areas of activities:

- Art projects to produce, exhibit and/or perform art as an artist group;
- Research and development projects to explore the potential of the lifestyles in northern regions and Sapporo;
- Human resource development programs such as art-related lectures open to the public.

Official site <https://siaflab.jp/en/>

4.2. Collaborative efforts with related fields

Culture and arts hold the power to bring forth more creativity in people, and for this reason we carry on various creative activities in collaboration with related fields, including education, local community, welfare, and economy.

4.2.1. Sapporo Creative Convention NoMaps

The creative convention NoMaps promotes the emergence of new values, culture, and forms of societies with a focus on cutting-edge technology and innovative ideas. Since 2017, we invited speakers from institutions such as the Yamaguchi Center for Arts and Media (YCAM) and the Institute of Advanced Media Arts and Sciences (IAMAS) to share advanced examples of media arts in Japan, and hold media arts meetups to discuss how cutting-edge art, business, and science are impacting society. In NoMaps 2019, Professor Ishii, Deputy director of the MIT Media Lab, delivered a lecture entitled “Dialogue toward the Future” to high school and university students.

Official site <https://no-maps.jp/> (Only Japanese)

Local Creators Exhibition

- The initiative was started in 2017 to promote media arts creation in Sapporo area, and exhibit the works of students who engage in creative problem solving by applying the latest technology. The project aims to nurture human resources by providing opportunities for students to create works and showcase their activities, while receiving advice from local creators.
- The completed works are displayed in an underground pedestrian space where they can be widely seen by the public. The exhibition contributes to enhancing the creativity of Sapporo as a whole, and promotes the Creative City initiative.
- In the 2020 edition, students with physical disabilities from a municipal support school engaged in media artscreation.

< Period >

Mid- october or Mid-February every year

< Attendance >

Year	2018	2019	2020	2021
Visitors	2,028	2,490	—	1,593

4.2.2. Experimental events that avoid the risk of infection

Ashita no Geimori / Tomorrow's Art Park (NoMaps)

This live music festival was held on October 10, 2020 as a project to explore new possibilities during Covid-19 times and ongoing self-restraint measures. 342 people of all ages attended the festival held at the several outdoor facilities of the Sapporo Art Park.

Visitors strolled around the venue listening to live music with high quality FM radios that they carried individually, and enjoyed the art and projection mapping at the venue.



Kids Art Fest

In Japan, it is said that fall is the season for the arts. During Sapporo Art Stage held in November 2020, a series of art events were organized including online workshops through Zoom (on music, video, and photo collage), and an exhibition at the Sapporo Community Plaza, with the aim to support the creation and presentation of artworks by children during the pandemic. A three-dimensional art piece made of approximately 800 children drawings made before the workshops, as well as several pieces created by four local artists together with the children who participated in the workshops were showcased.

SYNCHRONICITY 2020 (NoMaps)

Synchronicity, a new content experience that synchronizes the music played from smartphones with the lights and other effects embedded in the city itself, was implemented as an experimental initiative in response to Covid-19 for two days in October 2020.

The event attracted 4,160 participants and gathered 9,043 online views.

At the main venue, Sapporo Kita 3-jo Plaza "Akapla", participants could enjoy theatrical features which responded to music when playing lyrics animation videos of Hatsune Miku from the event page. Participants were able to view the VR content with the singing performance of Hatsune Miku in the virtual venue of SYNCHRONICITY 2020 through the VR headsets borrowed at the venue or their smartphones. This initiative was selected to be presented at the UCCN Annual Conference held in July 2021.



4.2.3. Create more opportunities to award media arts

The City of Sapporo is holding the Kita no Manga Grand Prix in cooperation with Hokkaido Government. Participants are invited to submit cartoons and other creative works based on the characteristics of Hokkaido, such as history, culture, nature, and food. Prizes are awarded to the works that best enhance the appeal of Hokkaido. In addition to the Manga Category, an Illustration Category was established in 2018, and people of all ages are eligible.

4.2.4. Spread media arts around the region

In order to create opportunities for people to experience the arts outside of the urban area, we are developing media arts events throughout the city.

Commemorative Event for the 30th anniversary of Atsubetsu Ward:

“Atsubetsu Photo & Stamp Rally”

- Although the creation workshop for elementary school students and the AI technology experience were cancelled due to Covid-19, many families visited the photo spots and corners for stamp collection, creating an opportunity to rediscover the charm of Atsubetsu Ward.

Jozankei Nature Luminarie

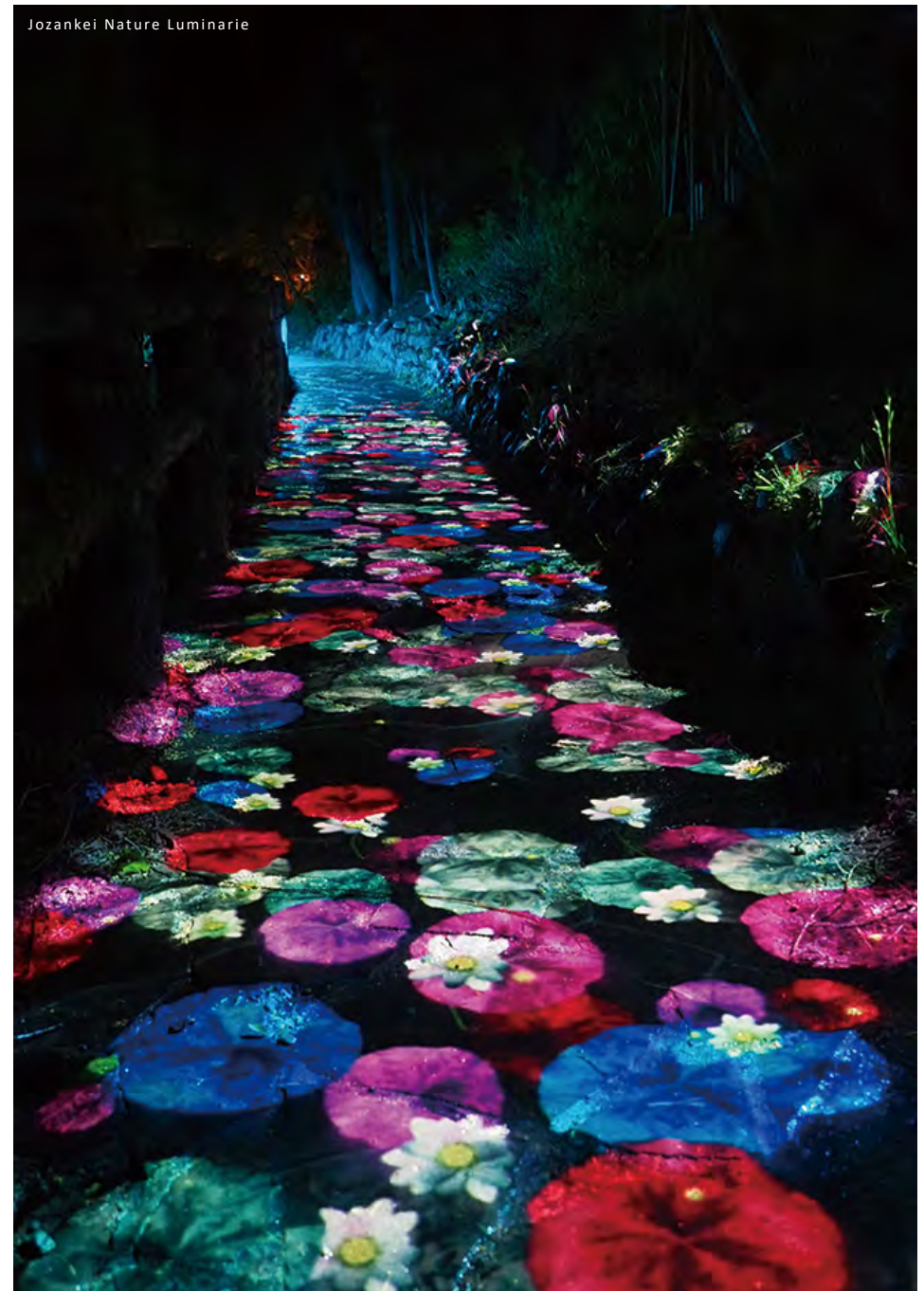
- Jozankei is a mountainous forest area designated as part of a national park and located in the southern part of Sapporo. Surrounded by mountains reaching over 1,000 meters in height, it is a popular hot spring resort in Sapporo which celebrated its 155th anniversary in 2021. From early summer to autumn, nature trails are illuminated with fantastic lights during the Jozankei Nature Luminarie. Although the number of visitors dropped slightly in 2020 due to Covid-19, the event continues to create a lively atmosphere in the area as an immersive event away from urban areas, with the walking paths of the hot spring resort combining nature with illumination and projection mapping.

< Period >.....

Early June – Mid-October every year

< Attendance >.....

Year	2018	2019	2020	2021
Visitors	51,409	53,616	43,161	TBC



4.3. Cultivate human resources

4.3.1. Collaborative Project with the Sapporo Science Center

The Sapporo Science Center opened in October 1981 with the aim of fostering creative youth by raising public awareness and knowledge about science and technology. In 2016, its planetarium was renovated and newly equipped with a 4K projector. As part of our efforts to promote Sapporo as a City of Media Arts and develop human resources in our creative field, we provided a chance to view and experience the creative process of video production using new technologies in collaboration with the Sapporo Science Center. This project also aimed to renew the Center's appeal by developing opportunities for young people to become familiar with creativity and science learning.

Full Dome Movie Production Workshops for Students

- Participants created 30-second-long full dome movies which were later projected at the planetarium under the guidance of a lecturer from Sapporo.

STEAM Participatory Workshops for Children

- A STEAM-experience program for children was held in cooperation with creators in the city.



4.3.2. TouchDesigner Workshops

We held beginner-to-intermediate-level workshops for local students and creators to learn real-time production techniques to synchronize video and audio with the programming language TouchDesigner, which is used for various media expressions such as VJ and projection mapping.

At the same time, a classroom lecture was held with world-leading researchers and creators as lecturers, providing an opportunity to deepen knowledge and enhance perspectives on creativity. Videos created through the workshops were shown on digital signage in the city's underground walkways.

4.3.3. Art Engineering School (SCARTS & SIAF Lab)

The Art Engineering School is a joint project between the Sapporo Cultural Arts Community Center SCARTS and SIAF Lab that provides students with the opportunity to think and learn about technologies and related concepts, and that supports the production and exhibition of contemporary art and media art.

Beginning with distributing videos on YouTube in July 2020, 22 videos of lectures and exercises are available for viewing as of November 30, 2021. A video series entitled "Backstage Pass" allows viewers to see behind the scenes of the production process.

Official site

<https://art-engineering.school/>

4.4. Promote the local snow culture

4.4.1. Sapporo Snow Festival

The Sapporo Snow Festival first began in 1950, when local middle and high school students created six snow sculptures in Odori Park. It has now grown into a signature event of the city with approximately 200 snow and ice sculptures, some as tall as 15 meters.

The festival uses snow as a natural resource, once seen only as an obstacle to daily life, to create cultural content that has a significant economic ripple effect.

Official site <https://www.snowfes.com/english/>

International Snow Sculpture Contest

- Since 1974 the festival has featured the International Snow Sculpture Contest, which attracts teams from various countries and regions, some with close ties to Sapporo.
Participating regions: South Korea, Australia, United States of America, Finland, Indonesia, Latvia, Macao, Poland, Singapore, Thailand, Mongolia, Lithuania, etc.

Projection mapping on the large snow sculptures

- Since the introduction of projection mapping in 2012, the number of visitors had been on an upward trend, and culminated to a record high of 2,737,000 visitors in 2019. However, the attendance decreased in 2020 due to the impact of Covid-19, and the event was held online in 2021.

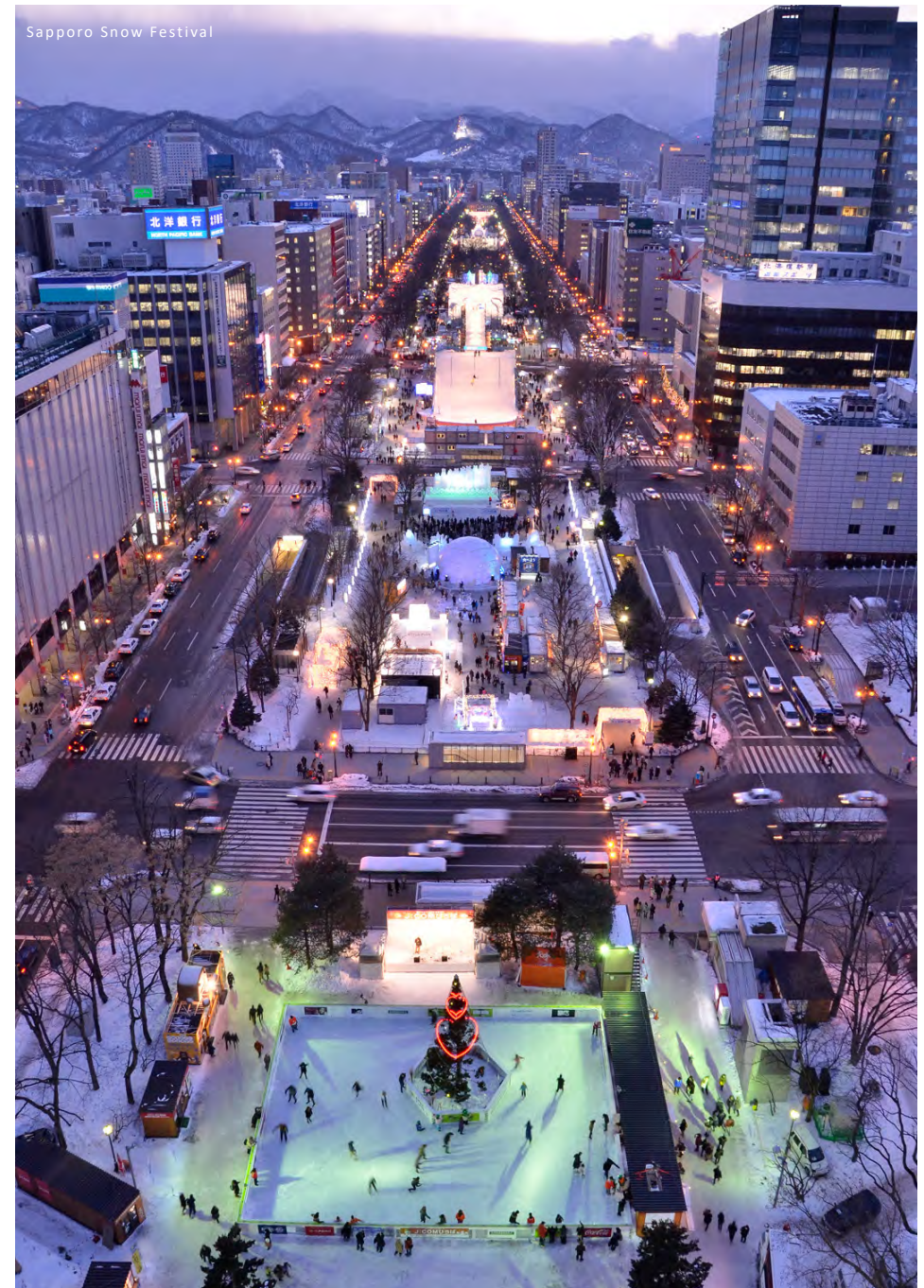
< Period >.....

Early February – Mid-February every year

< Attendance >.....

Year	2018	2019	2020	2021
Visitors	2,543,000	2,737,000	2,021,000	771,000*

*Number of online viewers.





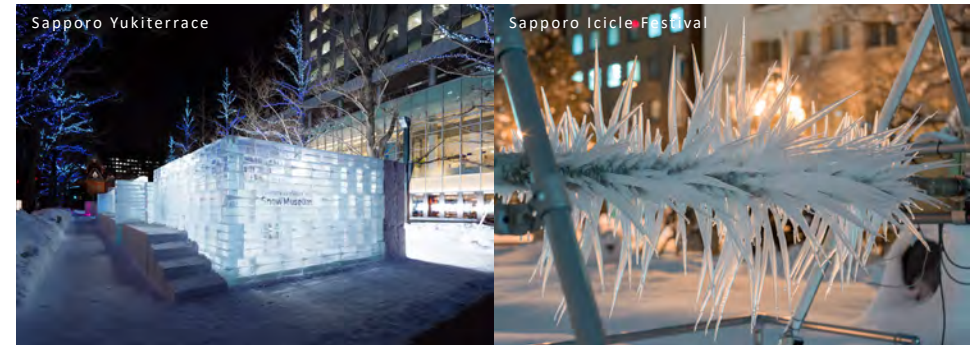
4.4.2. Sapporo White Illumination

The event started in 1981 with as little as 1,048 light bulbs becoming Japan's first illumination event. At that time, its unique concept of expressing the beauty of Sapporo's snowy landscapes with light had a great impact on the whole country. It played a pioneering role in the spread of illumination events throughout Japan. Thereafter, the event continued to evolve further with Odori Park as the main venue, incorporating LED lights and biodiesel fuel for more sustainability. It has been conveying the charm of snow and light that are characteristic of Sapporo as a tourism destination. From fiscal year 2017, the Sapporo Kita 3-jo Plaza "Akapla" and Sapporo Station South Square have been added as illumination venues. The heart of Sapporo becomes illuminated with the fantastic light displays of the event. In addition, music from local sound artists are played in sync with the light displays.

Official site <https://white-illumination.jp/> (Only Japanese)

< Period >.....

Late November – Mid-March every year



4.4.3. Sapporo Yukiterrace

Sapporo Yukiterrace is a signature event of Sapporo as a Creative City of Media Arts. The initiative was started in 2015, and exhibited works with motifs inspired by Sapporo's renowned snow and light to promote the city's fresh wintertime appeal. The event was canceled in 2021 due to Covid-19.

< Period >.....

Early February – Mid-February every year

< Attendance >.....

Year	2018	2019	2020
Visitors (approx.)	20,000	26,000	18,000

4.4.4. Sapporo Icicle Festival (SIAF Lab)

The SIAF Lab held the Sapporo Icicle Festival as part of the Bent Icicle Project - Tulala, an art project that considers the characteristic winter phenomenon of icicles as a medium. This is an exhibition to rediscover winter in Sapporo, considering the icicles from various aspects such as art, science, and culture.

< Period >.....

Early February – Mid-February every year *Project ended in 2020.

< Attendance >.....

Year	2018	2019	2020
Visitors	12,682	10,335	10,364

4.4.5. Sapporo Winter Change (SCARTS & SIAF Lab)

Sapporo Winter Change has been held at the Sapporo Cultural Arts Community Center SCARTS since 2019.

This event is a winter program held in February when the snowfall is said to be the heaviest. In collaboration with other events such as the Sapporo Snow Festival, which is held in the city center at the same time, the project aims to create a lively atmosphere with art, and attract new visitors to the city center.

< Period >.....

Early February – Mid-February every year *Project ended in 2020.

< Attendance >.....

Year	2019	2020	2021
Visitors	1,863 (exhibition only)	5,349	1,937

Archive of Hokkaido Winter Art Projects

- In February 2019, SCARTS presented an archive exhibition featuring a timeline tracing back history of winter art in Hokkaido, and introducing most noteworthy projects through displays and filmed interviews.
- An online archive of the exhibition is available at the following website. We hope that many more people will meet through winter art born in Hokkaido, and that it will further nurture various creative possibilities

Official site https://sapporo-community-plaza.jp/archive_winterchange_e.html

SNOW PLOW TRACE

- When winter comes, people living in northern regions are often confronted with severe cold and heavy snow. Sapporo is equipped with a snow-clearing infrastructure that efficiently manages heavy snowfalls in a very short amount of time.
- For this project, which started in 2019, we are conducting research and development from a long-term perspective, by considering various aspects of snow clearance activities as a medium.

Extreme Data Logger & Radical Data Visualization

- In 2020, the SIAF Lab launched a new art project that encompasses and sharpens the environmental data acquisition and visualization that it had already been conducting. Through data collection in harsh environments such as Sapporo in winter and the outer space, the SIAF Lab considered what would be the ideal form of art in the modern age, and more specifically in Sapporo, a modern city surrounded by the harsh but rich nature of Hokkaido.
- At Sapporo Winter Change 2021, the exhibition "Extreme Data Logger: Memories of the City and Nature" featured snow removal sculptures, for which snow piled up by snowplows was scanned, and then reproduced by molding pieces of polystyrene.

Dedicated page <https://siaflab.jp/wic2021/>



4.5. Promote the appeal of cultural resources

4.5.1. Preservation and enhancement of cultural assets

As part of the Creative City initiative, we aim to make the best use of the city's cultural resources to increase the number of people interacting with the city through tourism and economic activities. In response to this objective, the Sapporo Clock Tower, the oldest clock tower in Japan, has been enhanced with new attractions using media arts.

Sapporo Clock Tower Panel Exhibition & Mini Projection Mapping

- The Sapporo Clock Tower was closed for five months from June to October 2018 due to renovation work. On the occasion, we held an exhibition depicting the history of the clock tower and including a mini-projection mapping on a 1/20 scale model of the clock tower at Sapporo City Hall. The exhibition was produced in collaboration with Hokusho University, and attracted 4,486 visitors.

Sapporo Clock Tower Illumination Collection Box

- This collection box was modeled in FY 2020 in collaboration with Hokusho University's Department of Art. This is a 1/50 scale model of the actual building as of 1889. When coins or bills are inserted into the slots of the pedestal the model becomes illuminated. The light pattern programmed by the students is controlled with Arduino, a device small enough to fit in the palm of your hand. Donations to this collection box will be transferred to Sapporo City's Cultural Arts Promotion Fund to be used for repair and renewal of the Sapporo Clock Tower's exhibits.

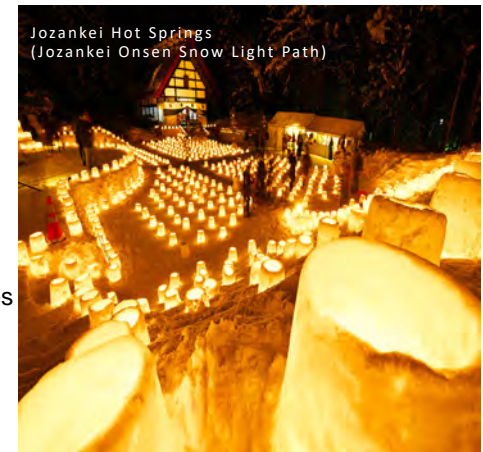
< Donations >.....

Fiscal Year	2020
Total amount	151,175 yen



4.5.2. Promotion of cultural tourism

To explore the possibility of cultural tourism by effectively utilizing the appeal of Sapporo's diverse historical, cultural, and artistic resources, we conducted research on advanced examples of tourism projects that make use of local cultural resources, as well as monitoring tours and interviews with tourism agencies and cultural stakeholders in the Sapporo area. We also created a map of cultural facilities and art parks in Sapporo (see Annex II).



Music x Media Arts

At the Sapporo Concert Hall Kitara, which is equipped with one of the largest pipeorgans in Japan, an organ concert with projection mapping was held in August 2021.



4.5.3. Media arts for visualizing history and culture

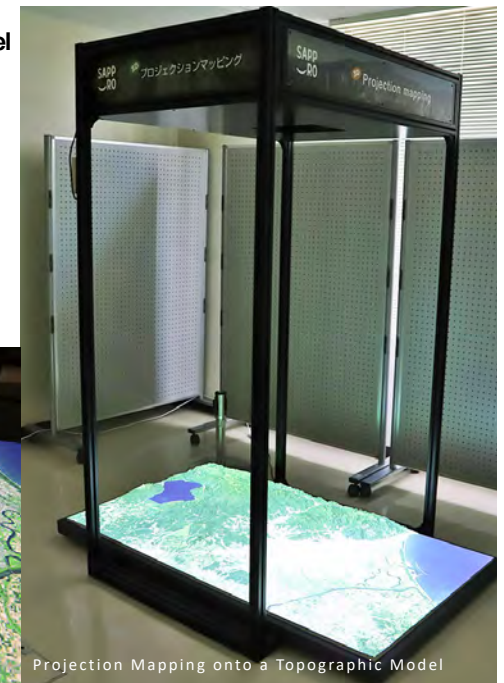
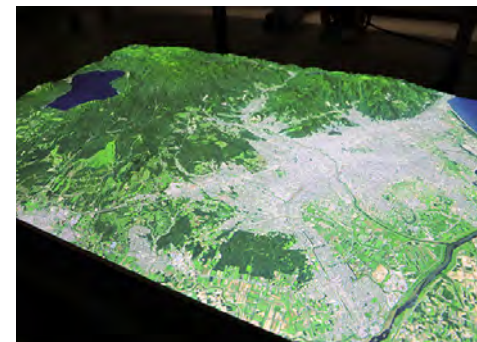
Ainu Cultural Space “Minapa”

- In March 2019, a new space to promote Ainu culture “Minapa” opened in the Sapporo Subway Station, one of the front doors of Sapporo as a tourism destination. The purpose of this space is to create an opportunity for locals and visitors from Japan and abroad to experience the culture of the Ainu people, the indigenous people of Hokkaido.
- Minapa means “crowds of people laugh” in the Ainu language, and conveys the hope that it will bring smiles to the faces of everyone who visits this place. In Minapa, Ainu culture is introduced through the use of media arts, such as at the main theater, a large screen that shows weather forecasts and animations in the Ainu language, and the CG animated experience that recreates the traditional lifestyle of the Ainu people, and pillars that change color in conjunction with the temperature in different parts of Hokkaido.
- The main theater also screens the animation work SIRKI by world-renowned artist Boris Labbé (France) based on his research in Sapporo and Hokkaido. It is a beautiful work in which small patterns from kimono made by the Ainu people move in the rhythm of traditional music.

More about <https://www.borislabbe.com/Sirki>

Projection Mapping onto a Topographic Model

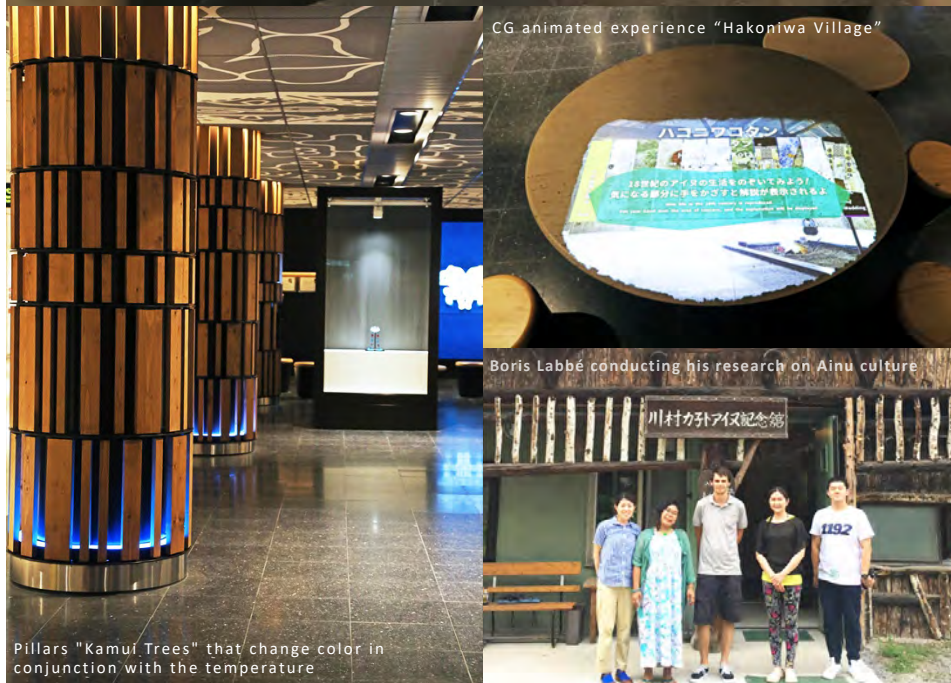
- The Museum Activity Center created an exhibit that uses projection mapping to project animated videos of the history of Sapporo, which used to be a sea 130 million years ago, onto a topographical model of Sapporo area from Ishikari Bay to Lake Shikotsu.



Projection Mapping onto a Topographic Model



Ainu Cultural Space “Minapa”
Main Theater



CG animated experience “Hakoniwa Village”

Boris Labbé conducting his research on Ainu culture

Pillars “Kamui Trees” that change color in conjunction with the temperature

5. MAJOR INTER-CITY INITIATIVES TOWARD UCCN OBJECTIVES ACHIEVEMENT

Since the submission of the last report, Sapporo City has been promoting the following initiatives, focusing on collaboration between cities in the media arts field and creative cities in Japan, with the aim of sharing good practices and expanding opportunities for artists, researchers and specialists.

5.1. Promote exchange with UCCN Cities of Media Arts

5.1.1. International cultural exchange with the Sapporo International Art Festival

The Sapporo International Art Festival (SIAF) dispatched the SIAF2020 Curatorial Director in charge of media art, and the Communication Design Director, as well as members of its Secretariat and the SIAF Lab to participate to international conferences, festivals and other events held in UCCN member cities. The festival supported international cultural exchange with local artists by exhibiting artworks and documentary films from the Space-moere project in UCCN member cities.

Official site <https://space-moere.org/en/>

5.1.2. Sapporo Media Arts Online Talk 2021

Many events and opportunities for expression and creation have been lost due to the ongoing pandemic. In February 2021, we held a talk event to discuss how artists and creators can survive while protecting their creative activities, and what kind of support should be provided to them, based on actual cases of artists based in Sapporo and Košice, Slovakia.

5.2. Promote exchange with other creative fields

5.2.1. Yamaha & Crypton Talk Session “Singing voice synthesis technology and culture”

Yamaha Corporation and Crypton Future Media, Inc., two of Japan's leaders in singing voice synthesis technology, are based respectively in Hamamatsu (Creative City of Music) and Sapporo. In a talk session at the Creative Convention NoMaps held in October 2019, representatives from both companies took the stage to discuss the prospects and development of singing voice synthesis technologies.

5.2.2. Special Program at Sapporo Municipal Library and Information Center

In December 2020, a three-way talk event invited the Design and Creative Center Kobe (KIITO) from Kobe (Creative City of Design), the Sapporo Cultural Arts Community Center SCARTS, and the Sapporo Municipal Library and Information Center to introduce the best practices of each facility, explore how to connect art and local community, and reveal their secrets to involve people in various activities. At the Library and Information Center, we promoted media arts, and creative cities including Kobe and Sapporo, through books related to the topics. In the digital signage, we showed animation works that evoke winter in Hokkaido.



Special Program at Sapporo Municipal Library and Information Center

5.3. Create opportunities for artists

5.3.1. Sapporo Tenjinyama Art Studio

Sapporo Tenjinyama Art Studio opened as an artist-in-residence facility in May 2014 after the Sapporo Tenjinyama International House, an accommodation facility for mid-term stays in Sapporo, was renovated.

The municipal institution provides creation space for people engaged in creative activities with the rich nature and quiet environment of Tenjinyama Park as a backdrop. The Studio also invites artists from abroad as part of an annual international open call program. Due to Covid-19, the program for 2020-2021 was conducted online.

Official site <https://tenjinyamastudio.jp/en>

UCCN Program

- Since FY 2018, we have invited artists with a connection to UCCN Cities of Media Arts (Linz (Austria) and Toronto (Canada) in FY 2018, Guadalajara (Mexico) in FY 2019), and provided them with research and creation space to produce works based on their experiences in Sapporo.



5.3.2. Sapporo Yukiterrace

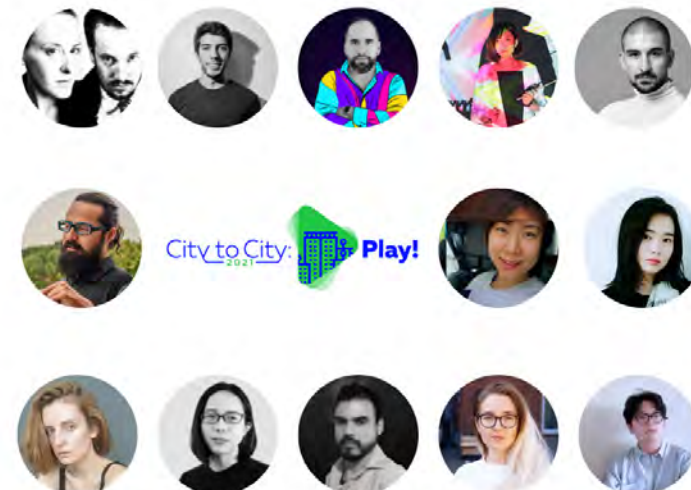
Sapporo Yukiterrace is a signature event of Sapporo as a Creative City of Media Arts, and exhibits works with motifs inspired by snow and light (see 4.4.3.).

- In 2018, two artists from Linz (Austria), UCCN City of Media Arts, were invited to participate in the event, which contributed to raising awareness of the UCCN.

5.3.3. Media Arts Cities Co-creation Program “City to City”

Through the international collaboration of the Creative Cities of Media Arts, an online co-production program was implemented as a collaborative project to support art and creativity as a driving force for sustainable development in uncertain times.

- In 2020, sound artist Junichi Oguro from Sapporo collaborated with Beáta Kolbašová from Košice (Slovakia) to create a work on the theme of "Human Responsibility". The work was made public on the platforms of each participating city, and the results were presented through an online talk in Sapporo (see 5.2.2).
- In 2021, the second year of the event, media artist Miyuki Oka from Sapporo participated along with Mauricio Diaz, representing Cali, Colombia, and Yilin Wang, representing Changsha, China, in creating a work under the theme of "Play!"



6. PROPOSED ACTIONS FOR THE COMING FOUR-YEAR MID-TERM PERIOD

In June 2019, the municipality adopted the “Sapporo City Basic Plan for Culture and Arts (Phase III)” as an individual plan of the Sapporo City Development Strategic Vision, which was adopted in October 2013, to implement measures related to culture and arts. In the 4-year plan covering the period from 2019 to 2023, the theme "Sapporo around creativity" echoes the goal to disseminate culture and arts, in which creativity is most manifested, to every corner of the city in order to encourage creative activities in various areas, and create new interactions among people. In this plan, sustainable development goals are being connected to local measures, and the city is actively working on the implementation of these initiatives.

We are currently in the process of formulating our strategic vision for the next period of city development to begin in 2022—the year of the 100th anniversary of our municipality.

In June 2018, Sapporo was selected as a "SDGs Future City" during the first selection made by the Japanese Cabinet Office as part of a program launched the same year for cities that propose outstanding initiatives to achieve the sustainable development goals. The city formulated a "SDGs Future City Plan", and is continuing its efforts toward the achievements of the SDGs.



6.1. Initiatives at the local level

6.1.1. Carry on and renew the appeal of winter events

Sapporo will further enhance the appeal of the city center with media arts including projection mapping at events such as the Sapporo Snow Festival and Sapporo White Illumination.

6.1.2. Develop human resources and support creators with creative hubs

The Sapporo Community Plaza opened in 2018 as a central space to convey the Creative City initiative. Through the Sapporo Community Plaza, we will support people engaged in cultural and artistic activities, and help solve issues encountered by Sapporo citizens in work and everyday life.

- Collaborative projects with the UNESCO Creative Cities in Japan.
- Implementation of educational programs and exhibitions for junior and senior high school students.

6.1.3. Generalize the inclusive role of culture and arts

Due to Covid-19, many children have lost the opportunity to enjoy and present culture and art. We will continue to seek opportunities, including online, to create workshops and presentations for children. We are also developing opportunities for children with disabilities to learn 3D modeling, and expand their future possibilities through the fun experience of making things by hand.

6.2. Initiatives at the international level

6.2.1. Further develop joint projects with the Creative Cities Network

On the occasion of the next edition of the Sapporo International Art Festival (SIAF) to be held in FY 2023 and other events in and around the city, we will collaborate with UNESCO Creative Cities in Japan and in the field of media arts to hold joint exhibitions and exchange programs. We will expand and improve the quality of inter-city networks including with artists and experts, and create opportunities for human resources and companies to play an active role internationally.

6.2.2. City marketing strategies based on the appeal of culture, art and sports

During the next edition of the Sapporo International Art Festival (SIAF) in FY 2023, visitors will be allowed to experience a variety of art forms that make use of the unique features of Sapporo, and international cultural exchanges and events will be organized in conjunction with Sapporo's bid for the 2030 Winter Olympics and Paralympics.

6.2.3. Improve the city brand through the UCCN

Through collaborations with the Network and cultural events such as the Sapporo International Art Festival, Sapporo will contribute to raising awareness of the UCCN. In addition, the city will continue to implement pilot projects for human resource development and to produce international talents that will represent Sapporo as a City of Media Arts, thereby contributing to the improvement of the city brand.

6.3. Estimated Annual Budget for the Proposed Action Plan

The program's annual budget is expected to be comparable to those of FY 2020 and FY 2021, although specific numbers are unavailable because the budget bill has not yet been passed.

< UCCN-related major budget items >.....

Fiscal Year	2020	2021
Sapporo Creative City initiative promotion	32,000,000 yen	29,000,000 yen
Sapporo International Art Festival project	401,000,000 yen	64,000,000 yen

In addition, the following projects have been selected for grants of the Japanese Agency for Cultural Affairs that support projects for establishing creative centers at the local level for fiscal year 2021.

- Sapporo Yukiterrace or an alternative event (Sapporo Kita 3-jo Plaza)
- NoMaps Media arts projects
- SCARTS Education program
- Library and Information Center Collaborative project

As part of a collaboration with AEON Co., Ltd., Sapporo also collects donations from users of the electronic payment card "Creative City Sapporo WAON" of which 0.1% of the paid amount is being donated for promotion of culture and arts in Sapporo.

< Donations >.....

Fiscal Year	2017	2018	2019	2020
Total amount	4,663,000 yen	4,414,000 yen	4,716,000 yen	6,783,000 yen



6.4. Plan for communication and awareness

The City of Sapporo will raise awareness of UCCN as follows.

- As the only media arts city in Japan, Sapporo will actively disseminate information about the UCCN both domestically and internationally through its website, leaflets and social media.
- In addition, we will share good practices with cities around the world through the UCCN, such as during our presentation at the UCCN Online Meeting in July 2021 (see 4.2.2.), and provide concrete examples of advocacy.
- Sapporo will hold events to support various creative activities in the city, including those in the field of media arts, to raise awareness among Sapporo citizens and businesses about the significance of the UCCN and the positive effects of membership to the Network.
- As part of our membership, we will contribute to the further development of the Network by promoting its significance to local governments and other parties interested in the Creative City initiative.

Related page <https://www.city.sapporo.jp/kikaku/creativecity/en/index.html>

7. INITIATIVES IN RESPONSE TO AND FOR THE RECOVERY FROM COVID-19

In light of the impact of COVID-19 on the culture and arts sector, Sapporo City has implemented support measures for people engaged in culture and arts as described below (some of the support is still ongoing).

In order to exchange opinions on the promotion of short, medium and long-term measures related to culture and the arts in Sapporo, the Sapporo Council for the Future of Culture and Arts was established by inviting local citizens involved in culture and the arts to serve as board members. A survey was also conducted to understand the current situation, issues, and needs of people involved in cultural and artistic activities in Sapporo, which will be reflected in future policies.

Other experimental initiatives include the program "City to City" (see 5.3.3.), Ashita no Geimori and SYNCHRONICITY 2020 (see 4.2.2.).

7.1. Support program to restart cultural and artistic activities

With the aim of supporting the resumption of activities by those involved in culture and arts (citizens, artists, facility staff, etc.) and ensuring the early recovery of cultural and artistic activities in Sapporo as well as opportunities for citizens to appreciate culture and arts, support money is provided for the use of facilities such as theaters, halls, live houses, and galleries for culture and arts activities (performances and exhibitions) affected by the pandemic.

Title	Sapporo City Support Program to Restart Cultural and Artistic Activities
Implementation periods	<ul style="list-style-type: none"> October 16, 2020 - March 15, 2021 March 16, 2021 - March 15, 2022
Support	Up to 50% of facility usage fees
Approved facilities (as of late July 2021)	<ul style="list-style-type: none"> Performance category: 57 facilities Exhibition category: 16 facilities
Amount distributed	<ul style="list-style-type: none"> FY 2020: 44,532,430 yen FY 2021: 151,604,973 yen (as of late June 2021)
Budget	<ul style="list-style-type: none"> FY 2020: 280,000,000 yen FY 2021: 233,467,000 yen (reported from 2020)
Organizer	City of Sapporo

7.2. Cultural and art performance distribution subsidy

In order to support cultural and artistic performance activities in Sapporo, we subsidized a part of the expenses for a number of selected cultural organizations (individuals and groups) working mainly in Sapporo to make their demonstration performances, which are usually held with an audience, into non-audience performances and to broadcast their performances (live or recorded) online.

Links to the selected performance videos were shared on Sapporo City's official website during the project implementation period.

Title	Sapporo Art Live
Application period	May 20-June 10, 2020
Project implementation period	June 25, 2020 - January 31, 2021
Support	Up to 2 million yen for organizations and 500,000 yen for individuals
Selection results	<ul style="list-style-type: none"> Individuals: 55 applications, of which 26 were accepted 129 applications, of which 61 were accepted
Budget	101,000,000 yen (including supplementary budget)
Organizer	City of Sapporo

7.3. Exhibition and sales event for local artists

Many art fairs and exhibitions have been affected by the ongoing pandemic. Galleries are no exception, and many artists have lost the opportunity to present their work. This initiative aimed to provide support to local artists, and to revitalize the local art market. It exhibited and sold works by Hokkaido artists, mainly handled by galleries in Sapporo. In addition to providing the opportunity for artists to showcase their work, it allowed the public, art lovers, and art professionals to get a broader view of today's Hokkaido art.

Title	Sapporo Museum Art Fair 2020-21
Period	December 19, 2020 - February 14, 2021
Venues	Sapporo Art Museum, Hongo Shin Memorial Museum of Sculpture, Sapporo
Exhibitors	14 galleries
Total budget	7,200,000 yen
Organizers	Sapporo Art Museum, Hongo Shin Memorial Museum of Sculpture, Sapporo (Sapporo Cultural Arts Foundation), City of Sapporo
Supported by	Sapporo City Board of Education.

APPENDIX

I Statistical Data

● **Population** (based on the registry of residents on July 1st 2021)

Total	1,962,874
0 - 14 years old	216,429
15 - 64 years old	1,200,785
Over 65 years old	545,660

● **Real Gross Municipal Product**

(Source: City Development Policy Planning Bureau, City of Sapporo, Municipal Accounts)

FY 2017	6.75 trillion yen
FY 2018	6.84 trillion yen

● **Number of employees in the city's private sector**

(Source: Statistics Bureau, Ministry of Internal Affairs and Communications, Economic Census)

2016	838,911
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● **Number of employees in creative industries**

(Source: Economic & Tourism Bureau, City of Sapporo, based on Statistics Bureau, Ministry of Internal Affairs and Communications, Economic Census)

2016	35,934
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● **Hokkaido IT industry's turnover**

(Source: Hokkaido Information and Communication Technology Association, Hokkaido IT Report)

FY 2017	4,391 billion yen
FY 2018	4,586 billion yen
FY 2019	4,813 billion yen
FY 2020	4,731 billion yen

* Above figures are statistics representing all Hokkaido prefecture; however, as of FY 2014 around 88% of sales, and 83% of employees are based in Sapporo.

● **Share of companies planning to add high value through using IT technology, design, film and similar content**

(Source: Economic & Tourism Bureau, City of Sapporo, Sapporo City Corporate Management Trends Survey)

FY 2017	First period: 20.3% / Second period: 20.6%
FY 2018	First period: 23.7% / Second period: 22.2%
FY 2019	First period: 23.9% / Second period: 24.9%
FY 2020	First period: 28.0% / Second period: 31.2%

● **Number of tourist entries**

FY 2019 April-September	9,690,000
FY 2020 April-September	3,000,000 (- 69.1%)

* Number of visitors from abroad plummeted to 6,000 people decreasing by 99.5%.

● **Main institutions' attendance**

Related items	Facility name	Fiscal Year**			
		2017	2018	2019	2020
4.1.1.	Sapporo Community Plaza	-	1,129,000	738,000	148,000
4.2.2.	Sapporo Art Park	433,000	351,000	607,000	434,000
4.3.1.	Sapporo Science Center	352,000	330,000	294,000	116,000
4.5.1.	Sapporo Clock Tower	224,000	215,000	244,000	82,000
4.5.4.	Museum Activity Center	9,252	10,619	9,057	2,816
5.3.1.	Sapporo Tenjinyama Art Studio (studio apartments only)	4,920	4,187	3,196	1,775
-	Intercross Creative Center	9,700	9,150	8,638	4,908
-	Sapporo Concert Hall	338,000	343,000	301,000	28,000
-	Sapporo Education and Culture Hall	481,000	587,000	539,000	123,000
-	Sapporo Citizens Gallery	140,000	138,000	115,000	38,000
-	Hongo Shin Memorial Museum of Sculpture, Sapporo	9,993	10,359	9,226	10,863

** Japanese administrative fiscal year covers the period from April to March of following year.

● **Main projects' attendance**

Related items	Project name	Year			
		2018	2019	2020	2021
4.1.1.	++A&T—SCARTS ART & TECHNOLOGY Project— (workshops and exhibitions)	-	9,214	3,328	TBC
4.1.2.	Sapporo International Art Festival	-	-	130,788 *1	-
4.2.1.	NoMaps	22,539	23,611	382,295 *1	TBC
4.2.1.	Local Creators' Exhibition	2,028	2,490	-	1,593
4.2.4.	Jozankei Nature Luminarie	51,409	53,616	43,161	TBC
4.4.1.	Sapporo Snow Festival	2,543,000	2,737,000	2,021,000	771,000 *2
4.4.3.	Sapporo Yukiterrace	20,000	26,000	18,000	Cancelled
4.4.4.	Sapporo Icicle Festival	12,682	10,335	10,364	Project ended
4.4.5.	Sapporo Winter Change (exhibition only)	-	1,863	5,349	1,937

*1 Includes the number of online views.

*2 Number of online viewers.

Creative City Sapporo

The city of Sapporo boasts many internationally renowned cultural institutions which form the basis for cultivating the city's creativity.

This guide presents the art and history museums you can explore while strolling around Odori Park in the heart of downtown, as well as several parks accessible in less than an hour of subway or bus where art and culture mingle with Sapporo's nature along the seasons.

The information comprised in this document is up-to-date as of March 2020. For more recent information, including a possible exceptional closing, please contact directly the facilities before your visit.

- Location
- Hours
- Closure
- Admission
- Contact
- Directions
- Parking
- Rest areas
- Accessibility

Hokkaido University Museum 1

- Ⓧ Kita 10 Nishi 8, Kita-ku, Sapporo
- 🕒 10:00-17:00 (Until 21:00 on Friday from June to October)
- 📅 Monday (If a public holiday, closed the following weekday instead.), New Year's holidays, Temporary closure.
- 🆓 Free
- ☎ (+81) 11-706-2658
- 🚶 10 min walk from JR Sapporo Station ① North Exit
- 🅇 None
- ☕ Café
- ♿ Multi-purpose restroom, Elevator, Wheel Chair available.



The construction of this historic building was completed in 1929. More than 3 million various specimens are exhibited, including reproductions of dinosaur skeletons, and tools from the Okhotsk culture. You can take a look at the backyard from the exhibition rooms. The museum introduces materials about the education and research conducted from the time of the Sapporo Agricultural College to the present day. Temporary exhibitions are regularly held.



Shiryokan (Former Sapporo Court of Appeals) 2

- Ⓧ Odori Nishi 13, Chuo-ku, Sapporo
- 🕒 9:00-19:00 (SIAF Lounge closes at 16:00 on the 2nd and 4th Thursday of each month)
- 📅 Monday (If a public holiday, closed the following weekday instead.), New Year's holidays.
- 🆓 Free
- ☎ (+81) 11-251-0731
- 🚶 5 min walk from Nishi juitchome (11 chome) Subway Station T08 Exit 1
- 🅇 None
- ☕ Café
- ♿ No installation. (Stairlift available.)



Built in 1926 as the Sapporo Court of Appeals, it is a designated tangible cultural property of Sapporo City. Nowadays, in addition to exhibiting the restored criminal court, the property is used for multiple purposes including the hosting of the memorial room of manga artist and painter Hiroshi Oba of Sapporo. The cafe SIAF Lounge provides information on the Sapporo International Art Festival, and displays a large selection of art books.



Hokkaido Museum of Modern Art 4

- Ⓧ Kita 1 Nishi 17, Chuo-ku, Sapporo
- 🕒 9:30-17:00 (Last admission at 16:30)
- 📅 Closes at 19:30 on Friday during summer (Last admission at 19:00)
- 📅 Monday (If a public holiday, closed the following weekday instead.), New Year's holidays, Exhibition change periods.
- 🆓 Permanent Exhibition: Adults 510 yen
- 📅 Special Exhibition: variable
- ☎ (+81) 11-644-6881
- 🚶 5 min by foot from Nishi juihatchome (18 chome) Subway Station T07 Exit 4 OR 1 min by foot from Doritsu Kindai Bijutsukan bus stop.
- 🅇 None (Affiliated toll parking nearby.)
- 🅇 None
- ♿ Wheelchair user parking, Multi-purpose restroom, Elevator, Wheelchair available.



This cultural base of Hokkaido possesses 2,871m² of exhibition rooms. The permanent exhibition presents a collection of works from Hokkaido and the School of Paris, as well as glass crafts. The special exhibition displays unique and diverse works from Japan and abroad. The Migishi Kotaro Museum of Art is only a 3-minute walk away.



Migishi Kotaro Museum of Art, Hokkaido 5

- Ⓧ Kita 2 Nishi 15, Chuo-ku, Sapporo
- 🕒 9:30-17:00 (Last admission at 16:30)
- 📅 Monday (If a public holiday, closed the following weekday instead. Open from November 1 to 7., New Year's holidays, Exhibition change periods.
- 🆓 Museum Collection: Adults 510 yen
- 📅 Special Exhibition: variable
- ☎ (+81) 11-644-8901
- 🚶 7 min by foot from Nishi juihatchome (18 chome) Subway Station T07 Exit 4 OR 4 min by foot from Doritsu Kindai Bijutsukan bus stop.
- 🅇 Free, 2 spots (Affiliated toll parking nearby.)
- 🅇 None
- ♿ Wheelchair user parking, Multi-purpose restroom, Elevator, Wheelchair available.



This art museum is located within the garden of the Hokkaido Governor's Official Residence. It exhibits a collection of works by Kotaro Migishi (1903-1934), a painter from Sapporo who shone in the history of Western-style painting in modern Japan, from the Taisho era to the early Showa era.

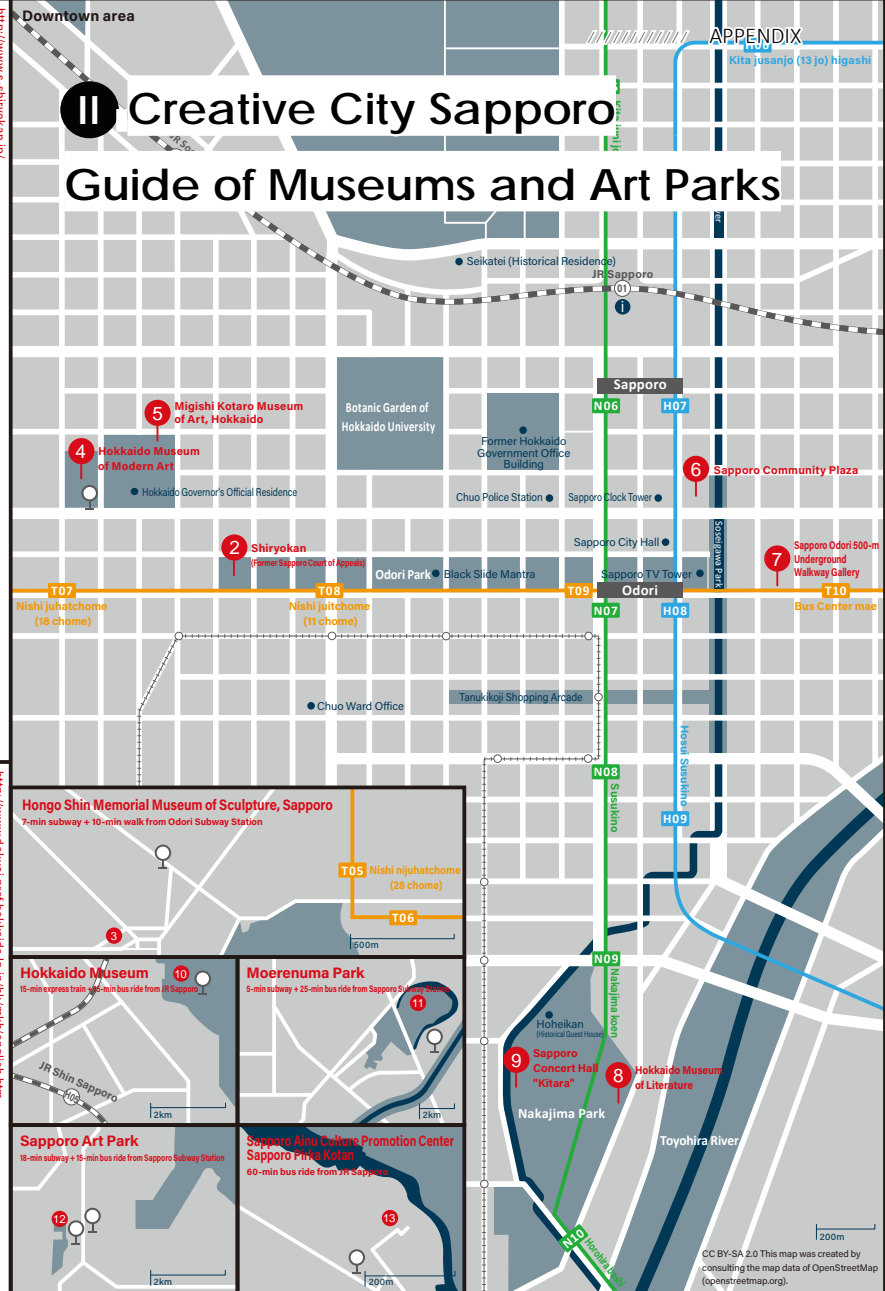


Hongo Shin Memorial Museum of Sculpture, Sapporo 3

- Ⓧ Miyanomori 4-12, Chuo-ku, Sapporo
- 🕒 10:00-17:00 (Last admission at 16:30)
- 📅 Monday (If a public holiday, closed the following weekday instead.), New Year's holidays, Exhibition change periods.
- 🎫 Adults 200 yen (depends on the exhibition)
- ☎ (+81) 11-642-5709
- 🚶 5 min by bus from Nishi njuhatchome (28 chome) Subway Station T05 Exit 2
- 📅 Get off at the Chokoku Bijutsukan iriguchi bus stop, then walk uphill for 10 min. Alternatively, 5 min by taxi from the subway.
- 🆓 Free, 10 spots
- 🅇 None
- ♿ No installation.



This museum is located in a quiet residential area. It houses and exhibits works from Sapporo-born sculptor Shin Hongo (1905-1980). You can admire the view of Sapporo from the 2nd floor of the memorial hall, an old mansion designed by Toru Kadono.



Check the **Welcome to Sapporo** website for tourist information on Sapporo.
<https://www.sapporo.travel/en/>

Please refer to the Sapporo City website for information in case of emergency during your stay.
<http://www.city.sapporo.jp/city/english/emergency/index.html>
 Emergency number 119 (ambulance, fire, injury or sudden illness)
 Emergency number 110 (police for traffic accidents, crimes)

Contact the Sapporo City Call Center for general inquiries.
 Phone: (+81) 11-222-4894
 E-mail: info4894@city.sapporo.jp
 Open throughout the year 8:00-21:00

- Namboku Subway Line
- Toho Subway Line
- Tozai Subway Line
- Japan Railways (JR)
- Streetcar
- Tourist Information Center

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Creative City Sapporo Guide of Museums and Art Parks



SAPPORO

Check the [Welcome to Sapporo](https://www.welcome-to-sapporo.com/) website for tourist information on Sapporo.
<https://www.sapporo.travel/en/>
Publisher: Cultural Promotion Department, City of Sapporo
Phone: (+81) 11-211-2261

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Sapporo Community Plaza 6

- Kita 1 Nishi 1, Chuo-ku, Sapporo
- General: 9:00-22:00
Library and Information Center: 9:00-21:00 (weekdays), 10:00-18:00 (holidays)
- Ⓞ Closed once a month (usually the 4th Wednesday, New Year's holidays) (Library and Information Center closed on the 2nd Wednesday of the month.)
- ¥ Library and Information Center: Free
Other: depends on the event
- ☎ (+81) 11-271-1000
- 🚶 Directly connected to the station. 2 min by foot from Odori Subway Station **N07 T09 H08** Exit 30
- ☑ Café, Restaurant
- ♿ Wheelchair user parking (Charged, Reservation needed), Multi-purpose restroom, Elevator, Wheelchair available.

This cultural complex facility opened in 2018. The Sapporo Cultural Arts Theater "Nitaru" boasts 2,302 seats. An information corner provides leaflets of upcoming artistic and cultural events. The Sapporo Cultural Arts Community Center (SCARTS) lends several studios. The Sapporo Municipal Library and Information Center is organized around the themes of work, life and art.



Sapporo Odori 500-m Underground Walkway Gallery 7

- Odori Nishi 1-Higashi 2, Chuo-ku, Sapporo
- 7:30-22:00
- Ⓞ Open every day.
- ¥ Free
- ☎ (+81) 11-211-2261
- 🚶 Directly connected to the subway.
Follow Odori Subway Station **N07 T09 H08** Exit 23-26 until floor 2 of the underground
OR Direct access from Bus Center mae Subway Station **T10**
- ☑ None (Toll parking nearby. *Not affiliated.)
- ☑ None
- ♿ Wheelchair user parking (Charged, Not affiliated), Multi-purpose restroom, Elevator.

Located in the underground passageway connecting Odori Subway Station and Bus Center mae, this gallery is typical of a place with deep snow such as Sapporo. The temporary exhibition changes four times a year, to promote local artists, and introduce passers-by to the culture and the arts from Japan and abroad. Volunteer citizens contribute to the activities.



Hokkaido Museum of Literature 8

- Nakajima-koen 1-4, Chuo-ku, Sapporo
- 9:30-17:00 (Last admission at 16:30)
- Ⓞ Monday (If a public holiday, closed the following weekday instead.), New Year's holidays.
- ¥ Permanent Exhibition: Adults 500 yen
Special Exhibition: variable
- ☎ (+81) 11-511-7655
- 🚶 6 min by foot from Nakajima koen Subway Station **N09** Exit 3
- ☑ Free, 7 spots
- ☑ Café
- ♿ Wheelchair user parking, Multi-purpose restroom, Elevator, Wheelchair available.

The first literature museum which houses a comprehensive collection of literary documents from Hokkaido. The permanent exhibition, entitled "Literature of Hokkaido", presents a wide range of Ainu literature, novels and essays, poetry (tanka, haiku, senryu, etc.), and children books. Special exhibitions are held about five times a year.



Sapporo Concert Hall "Kitara" 9

- Nakajima-koen 1-15, Chuo-ku, Sapporo
- 9:00-22:00
- Ⓞ 1st and 3rd Monday of the month (If a public holiday, closed the following weekday instead.), New Year's holidays.
- ¥ Depends on the performance.
- ☎ (+81) 11-520-2000
- 🚶 7 min by foot from Nakajima koen Subway Station **N09** Exit 3
- ☑ None
- ☑ Restaurant, open on performance days.
- ♿ Wheelchair user parking (Reservation needed), Multi-purpose restroom, Elevator, Wheel Chair available.

The first concert hall in Hokkaido. The 2,008-seat large hall includes an organ with no less than 4,976 pipes. The Sapporo Concert Hall regularly hosts classical music recitals. It is also the home of the Sapporo Symphony Orchestra, and the main stage of the Pacific Music Festival (PMF) which takes place in summer.



Hokkaido Museum 10

- Konopporo 53-2, Atsubetsu-cho, Atsubetsu-ku, Sapporo
- May-September: 9:30-17:00 (Last admission at 16:30)
October-April: 9:30-16:30 (Last admission at 16:00)
- Ⓞ Monday (If a public holiday, closed the following weekday instead.), New Year's holidays, Temporary closure.
- ¥ Main Exhibition: Adults 600 yen
Special Exhibition: variable
- ☎ (+81) 11-898-0466
- 🚶 15 min by bus from Shin Sapporo Subway Station **T13** OR JR Shin Sapporo Station **S1**
Get off at Hokkaido hakubutsukan bus stop.
- ☑ Free ☑ Café
- ♿ Wheelchair user parking, Multi-purpose restroom, Elevator, Wheel Chair available.

This museum in Nopporo Forest Park presents the nature, history, and culture of Hokkaido. The permanent exhibition covers 3,011 m². About 3,000 materials are exhibited under the themes of Hokkaido in Northeast Asia and the Relationship between nature and humans. A 15-min walk away, the historic village of Hokkaido, an open-air museum, brings together reconstructed historic buildings.



Moerenuma Park 11

- Moerenuma-koen 1-1, Higashi-ku, Sapporo
- Park: 7:00-22:00 (Last admission at 21:00)
Opening hours vary for each facility within the park.
- Ⓞ Park is open every day. (Closing days depend on the facilities.)
- ¥ Free
- ☎ (+81) 11-790-1231
- 🚶 25 min by bus from Kanjo dori higashi Subway Station **H04** Get off at Moerenuma koen higashiguchi bus stop.
Other bus routes available.
- ☑ Free
- ☑ Café, Restaurant
- ♿ Wheelchair user parking, Multi-purpose restroom, Elevator, Wheel Chair available.

The 189-hectare park was converted from a waste treatment plant. The fountain, hills, facilities for play equipment and so forth form many geometric shapes. Sculptor Isamu Noguchi created the basic design based on the concept of "the whole being a single sculpture."



Sapporo Art Park 12

- Geijutsu no mori 2-75, Minami-ku, Sapporo
- Park: 9:45-17:00 (Until 17:30 from June to August)
*Last admission to Sapporo Art Museum 30 minutes before the park closes.
- Ⓞ Late April-Early November: Open every day.
Early November-Late April: Monday (If a public holiday, closed the following weekday instead.), New Year's holidays.
- ¥ Entrance to the park is free (Admission fee depends on facilities)
☎ (+81) 11-592-5111
- 🚶 15 min by bus from Makomanai Subway Station **N16** Get off at Geijutsu no mori inguchi or Geijutsu no mori center bus stops.
- ☑ Free: 500 yen per car ☑ Café, Restaurant
- ♿ Wheelchair user parking, Multi-purpose restroom, Elevator, Wheelchair available (depends on facilities).

This 39-hectare park blends into the nature of the Minami district. It is home to an art museum that showcases artists from Sapporo and Hokkaido, an open-air museum where you can enjoy sculptures all surrounded by nature, as well as various ateliers. The open-air museum, usually closed in winter, opens during the snowy period. Snowshoes can be borrowed on site.



Sapporo Ainu Culture Promotion Center Sapporo Pirka Kotan 13

- Koganeyu 27, Minami-ku, Sapporo
- Center: 8:45-22:00
- Ⓞ Exhibition room and park: 9:00-17:00
Monday, Public holidays, Last Tuesday of the month, New Year's holidays.
- ¥ Entrance to the center is free (Exhibition room: Adults 200 yen)
☎ (+81) 11-596-5961
- 🚶 60 min by bus from Sapporo Subway Station **N06 H07** and JR Sapporo Station **S1**
40 min by bus from Subway Makomanai Station **N16**
Get off at Koganeyu bus stop. 6 min walk from bus stop.
- ☑ Free ☑ None
- ♿ Wheelchair user parking, Multi-purpose restroom, Elevator, Wheelchair available.

Sapporo Pirka Kotan means "beautiful village of Sapporo" in the Ainu language. Several chise (houses) in which the Ainu lodged are reproduced in the midst of the nature in Koganeyu, a long-standing spa resort. Nearly 300 objects including traditional costumes and tools used by the Ainu people can be found in the exhibition room.





Jozankei Nature Luminarie

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Sapporo Tokeidai Building 10F
Kita 1 Nishi 2, Chuo-ku, Sapporo 060-0001 JAPAN
TEL: (+81) 11-211-2261

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